

Homework answers - establishing suits

In 3NT on these hands you receive the lead of the J Hrts. How do you play ?

1) (declarer) (dummy)
 A32 KJ5
 A32 K76
 654 AK982
 A542 63

1)win Ace Hrts
 2)play Ace Dis
 3)play K of Di's
 4)play small Di { that the opps win}
 next time you regain the lead you
 have 2 extra tricks to go with the
 7 you started with.

2) (declarer) (dummy)
 AKJ 543
 AK3 652
 543 AK972
 A872 43

Same as Q)1 *except* you have no entry to
 the Di's.

1)win Ace Hrt 2) Play Ace Di
 3)play small Di giving the opps a trick
 when you regain lead you have 2 extra Di tricks.

3) (declarer) (dummy)
 A32 KQ5
 A32 76
 654 AQJ82
 A542 863

1) probably you should wait
 to win Ace Hrts {w.w.w}
 2)wait again when opps lead Hrts
 3)win Ace Hrts 4) take Di finesse
 5)return to Ace sp 6)take Di finesse
 if everyone has followed the Di's
 are all winners.

4) (declarer) (dummy)
 AKQ J10543
 AKQ 6
 5432 AQJ72
 872 43

Anyone think of counting their tricks before
 playing ? If you did you would see that you have
 9 tricks for the taking and shouldnt be playing
 Di's at all. Ah...just when you thought you had
 got it as well. Never mind it will come...
 Just unblock Spades ,play A,K,Q Hrts
 and go to dummy with Ace Di and play Hrts.

In 4sp the opening lead is the Q Cl. How do you play ?

5) (declarer) (dummy)
 AKQ932 J54
 K2 J6
 65 AK982
 A42 653

Draw trumps and establish Di's.
 1)Ace Cl 2)A sp 3) Ksp 4)Ace Di
 5)K Di 6) trump a Di 7)go to Jsp
 8) play winning Di's,

6) (declarer) (dummy)
 KQJ109 A43
 Q9 A5
 54 AQ972
 A862 743

Draw trumps and establish Di's.
 1)Ace Cl 2)A sp 3) Ksp 4)Q sp
 5) take Di finesse 6) Ace Di 7) small Di trumped
 8)return to Ace Hrts and play winning Di's

7) (declarer) (dummy)
 AKQ93 J54
 K872 A63
 653 AJ1082
 A 65

Draw trumps and establish Di's.

8) (declarer) (dummy)
 KQJ1096 A843
 Q9 85
 A53 Q9762
 A8 74

Hmmm...I see that there is no certain

- 1) Ace Cl 2) Jsp 3) Ace Sp 4) K sp
- 5) finesse 10 Di {it will lose !}
- 6) win return 7) finesse J di {it will win!}
- Play winning Di's

way to make this contract. { The problem setter , ie me , didnt work it out. Oh well ..}
 We will need the defence to go wrong and help us. {Its been known }. Basically draw trumps and play small Di to Q and wait

You are in 6Sp. The lead is the 2 Clubs { which does you no favours }.

9) (declarer)	(dummy)
QJ1098	AK73
982	AKJ76
KJ3	A2
A4	86

- i) Win the Ace clubs. Draw trumps ending in dummy. Lead the A diamonds and then the 2 diamonds finessing the J diamonds. If the J Dis wins then play King di's throwing the club from dummy. You can now ruff a club in dummy and afford to lose a Hrt.
- ii) Win the Ace clubs. Draw trumps ending in hand. Lead the 9 Hrts and finesse the J. If the J Hrts wins , play Hrts throwing the losing club from hand.
- iii) Win the Ace clubs. Draw trumps ending in hand. Lead the 9 Hrts and play the Ace Hrts. Next play the K Hrts hoping the J will drop. If the J falls continue playing Hrts.
- iv) a combination play of (i) + (ii) + (iii). { you better say what that would be !}

Of the lines i), ii) iii) both i) and ii) are reasonable , requiring only a succesful finesse. {{ line iii is a bit rubbish just playing A + K and hoping the Q will drop and then playing Hrts}}

You can combine lines i) + ii) quite cleverly as follows.

The intention is to finesse in Hrts or Di's BUT NOT both.

So ...

Draw trumps and play Ace Hrts then K Hrts. { if the Q Hrts drops all our problems are over }; if the Q Hrts fails to drop we switch our attention to Di's.

Play Ace Di and then small Di to J { a finesse}. As that has won { naturally } we play K di and throw a losing Club from dummy.

So we had the best of both worlds -before taking a finesse { a 50% chance } we first play for the drop in the other suit in the hopes that we get lucky and the Q falls, which is about a 27% shot.

In the following auctions you must make the first bid as responder.

What is it ?

10) 1Sp ----- xx
 AQxxxx
 xxx
 Jx
 { 1NT }
 6-9

NB not strong enough to bid 2H

11) 1H ----- KJxx
 AQxx
 Kxx
 xx
 { 1SP }

start of a DGR sequence;

12) 2Sp ----- xxx
 KQxxx
 xxx
 xx
 { 2NT }
 a negative response
 denying an { A + K } or
 two Aces { A + A }

13) 1NT ----- Qxxx
 Qxx
 QJxxx
 x
 Pass OR 2Cl
 Stayman is quite smart here:
 if opener bid 2D or 2H or 2Sp
 we pass regardless.

You are still responder and have to find another call.

14) 1D-----1H
 2C ----- **2S**
 Qxx
 KJxxx
 Axx
 Kx
 NB-**2Sp** is 4th suit forcing
 asking partner for more info
 {and to bid 3NT if they can}

15) 1S-----2H
 2Sp-----3C
 3D----- **3Sp**
 Qx
 KJxxx
 xx
 AKxx
 NB -partner's **3D** was 4th suit forcing;
 we couldnt bid 3NT so supported partner
 with 2 card spade support.

16) Looking at these two auctions and with reference to S's hand can you say whether :
 a) both auctions are correct b) only one is correct c) neither are correct

i) N E S W
 1H 1NT Dble P
 P P
 AQxxx
 KJx
 xxx
 xx

ii) N E S W
 1H 1NT 2Sp P
 P P
 AQJxxx
 xx
 xxx
 xx

i) is correct and ii) is correct

NB - South makes a penalty double with 10+ pts {knowing their partner has 12+ pts means E wont make 1NT }; with less than 10pts S may bid a suit if they wish.

17) The opponents are in 4Sp and partner leads the 6 Diamonds.
 How do you see the play going ? ie what do you play now , what do you play next ?

	{dummy}	
{partner}	AJxx	{ you }
6 Di led	xxx	xx
	KQJ	AQx
	Kxx	Axxx
		J10xx

Probably the lead is top of nothing e.g 643 or possibly small from the 10 ie 10 8 6

either way there is little hope in returning a diamond. Best is to switch to the a Hrt
ie lead up to weakness. There are no high Hrts in the dummy so that s the suit to lead.
Lead Ace Hrts and probably follow up with a low Hrt depending on what partner plays.