

4) Returning partner's suit.

There are no simple rules for this but we can say the following :

vs suit contracts *and* No Trumps

- If partner's lead is top of nothing we will not gain any tricks by returning the suit , and *may* gain by switching.
- If partner's lead promises an honour then we may promote a trick by returning the lead.

	(dummy)	(you)	
9 led -----	J103	A76	switch if there are safe alternatives
2 led -----	KQ5	A53	return lead

{in general one is more inclined to return partner's lead at Nts than in suits }

5) Two way finesse

with :(i) AJ43----- K1052 or (ii) KJ3 -----A102

it is possible to finesse for the missing Q *wherever* it is.

ie you can in e.g (i) lead the 3 to the 10 or lead the 2 to the J.

There may be a clue as to who holds the missing Q ; if an opponent has bid then they are most likely to hold the Q ; if an opponent hasn't bid but still has shown a number of points then that player's partner is most likely to hold the Q.

(declarer)	(dummy)
A1043	KJ52
543	769
AQ3	K76
KQ3	AJ2

If the opening leader led the Ace , then K , then Q Hrts it would be reasonable to presume they didnt also hold the Q Sp. Play the 2 spades to the 10 for a finesse.

6) Doubling the opponents for penalties.

If the opponents alight in 4 Hrts and you have 4 goodish trumps and also know that you or your partner have points { perhaps you have both bid} then consider doubling the opposition. Penalty doubles of suits contracts are normally only made at the three or four level.

NB it helps if you believe that the opponents have been pushed too high.

N-----E -----S -----W	West might double with :	xxx
1H 1S 3H 3S		AJ98
4H P P Dble		KQx
		xxx

