

## Bidding Review

D.G.R -----Delayed Game Raise e.g 1S-----2C  
2D-----4S  
QJ87  
K76  
A2  
KJ32

Responder has too many points to raise 1Sp to 4SP *straight away*.  
Instead responder delays the raise to game.

Responder bids a new suit at their first turn to call and only subsequently bids 4sp.  
A D.G.R. shows 13-15 pts.

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Gambling Raise e.g 1H -----4H  
5  
AQ8765  
K654  
32

Responder goes straight to game { raises opener's major to the game level}.  
The bid is a gamble in the sense that responder may be lacking in high card points  
but will have excellent distribution to justify the raise.  
Because responder's bid may be made on quite weak hands, opener is never  
tempted to go on to slam.

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Splinter bid e.g 1S-----4C\*  
AQ87  
J62  
KQ987  
3

Having heard partner open with one of a major responder jumps to 4C { or 4 D}  
to show a singleton in the bid suit and also good trump support for opener.  
The partnership will go to at least 4 of the major and the knowledge of the singleton  
in partner's hand may encourage opener to go higher.  
A splinter bid is generally made with about 11+ pts.

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Cue bid e.g 1H -----3H  
4D\*  
KQ8  
AQJ87  
AK2  
32

Once a suit { and usually a major suit } has been agreed then a bid of a new suit  
is a "cue bid" showing 1st round control in the bid suit.  
In the auction above opener is interested in a slam and shows the Ace diamonds  
with the bid of 4D. It may be that responder signs off in 4H or they may choose to  
cue bid back { with 4Sp or 5Cl } or bid 4NT.