

Gambling 3NT

| | | | | |
|-----|----------|---|---|---|
| e.g | N | E | S | W |
| | 3NT | | | |
| | 4 | | | |
| | J65 | | | |
| | AKQJ1076 | | | |
| | 32 | | | |

Opener's first bid is 3NT.

The bid shows a "solid" 7 card minor suit { certainly the AKQJxxx }.

Opener's partner is free to pass the 3NT bid { to "gamble" that 3NT might make } or with a poor hand to remove the 3NT bid to 4C. NB opener will pass if their suit is clubs or bid 4D is their suit is diamonds.

| | | | | | | | | |
|------------------|-----|-----|-------|------|-----|-----|-------|------|
| Quantative raise | e.g | 1NT | ----- | 4NT | e.g | 2NT | ----- | 4NT |
| | | | | AKJ | | | | K76 |
| | | | | 654 | | | | A76 |
| | | | | AKJ | | | | KJ76 |
| | | | | K765 | | | | 543 |

The 4NT bid { after opener has bid 1 or 2 NTs } is not Blackwood ;

4NT is a quantative bid asking opener to bid 6NT when they are maximum and to pass 4NT when they are minimum.

| | | | | | |
|--|-----|-----|----|--------|---|
| Weak Takeouts after opponent's overcall. | e.g | N | E | S | W |
| | | 1NT | 2S | 3D | |
| | | | | 65 | |
| | | | | 765 | |
| | | | | AQJ876 | |
| | | | | 32 | |

After partner opens 1NT and their is an overcall by the opponents then a bid in a new suit at the lowest available level is a weak take out. Opener should always pass.

| | | | | | |
|----------------|-----|----|---|---|------|
| Protective 1NT | e.g | N | E | S | W |
| | | 1H | P | P | 1NT |
| | | | | | A43 |
| | | | | | Q987 |
| | | | | | KJ54 |
| | | | | | 32 |

After the opponents have opened with a bid of 1 of a suit , and this bid is passed to the last player , then the last player can make a protective bid of 1NT with 10-14 pts. The thinking behind such a bid is that it is very likely that partner has a fair number of points { lest why didn't the opponents bid higher ?} and if the opponents are left to play in 1 of a suit they will often make that contract . A bid of 1NT in last seat on a balanced hand can be raised by partner or passed according to the number of points they hold.

