We know now that direct raises to game may be based on distributional points whereas delayed game raises will be based on high card points.

Opener may well be interested to know which you actually have , as in this example:

1Sp ----------4Sp
?
AK542
A4
K2
A932

Nice hand of course but opener should drop the bidding now as a slam is unlikely.

How does that strike you ? Perhaps as being a bit feeble ?
Well lets use that previous hand that we raise directly to 4Sp with to check our chances.

1Sp ----------4Sp
?

AK542	QJ9876
A4	KQ3
K2	void
A932	8765

After you have done all your trumping in dummy and discarding losers on winners you are still left with two unavoidable losers. 4Sp makes plus 1 and 6Sp goes minus 1.

So 1Sp --------4Sp ; 1H --- 4H ; 1D--------5D ; 1C-----5C are all gambling raises not to be taken too seriously.

The same approach is used in competitive auctions *where possible*.

With a gambling raise go straight to game:

e.g	N	E	S	W
	1S	2H	4Sp	
			KJxxx	
			void	
			AQxxx	
			xxx	

With a genuine raise delay raising to game :

e.g	N	E	S	W
	1S	2H	3Di	P
	3S	P	4Sp	
			KJxx	
			xx	
			AQxx	
			Axx	