

Finesses- assume all the finesses in this handout"work" unless it is stated otherwise.

AQ4 -----532 }SIMPLE FINESSE

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Lead the 2 and play the Q.

AQJ -----532 }REPEAT FINESSE

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Lead the 2 and play the J. Next you want to lead the 3 BUT you are in the wrong hand to do that you must return to your hand in another suit and thenlead the 3 and play the Q.

QJ10-----A32 }RUNNING FINESSE

A32 -----QJ10 }RUNNING FINESSE

Lead the Q and play the 2. Next lead the J and play the 3.

AJ2 -----Q103 }MIXED FINESSE

Q103 -----AJ3 }MIXED FINESSE

Lead the Q and play the 2. Next lead the 3 and play the J.

AJ10 -----432 }DOUBLE FINESSE

432 ----- AJ10 }DOUBLE FINESSE

Lead the 2 and play the 10. NB it is likely that this first finesse will lose. Never mind -next time you have the lead , lead the 3 and play the J. NB it is likely that this second finesse will win .

AJ3 -----K102 }TWO-WAY FINESSE

K102 -----AJ3 }TWO-WAY FINESSE

There is a choice of which way to finesse. Either lead the 2 and play the J OR lead the 3 and play the 10. Of course both can't work! You must guess where the missing Q is {which player holds the Q } and finesse accordingly.

These next examples are not finesses at all ,although they are sometimes referred to as Chinese finesses.

A32-----Q54 } non- FINESSE Q54 -----A32 }non- FINESSE

Lead the 4 to the Ace and then lead the 2 to the Q

