

Defensive play {iii} -the forcing defence

This has been seen before but it is worth revisiting .

As we shall see the basic *ploy* is to force the declarer to trump in their own hand.

Here is an example. Contract 4Sp.

	(dummy)
	J109
	1096
	AQJ
	AJ98
(you)	
A654	
KQ873	
654	
3	(declarer)
	KQ872
	2
	987
	KQ52

It looks as though declarer has only 3 losers { Ace Sp + K Hrt +K D} but see what happens with the forcing defence.

Trick1) K Hrts wins Trick2) Hrt is trumped by declarer Trick 3) Ace sp wins

Trick 4) small hrt led deliberately to force declarer to trump

and now surprisingly you have more trumps than the declarer !

The declarer started with 5 good trumps and you only had 4 BUT after the two repeated "forces" declarer has only 2 trumps and you have 3.

We shall see that the forcing defence is used frequently and here is an example of it working very effectively.

The elements that made it so succesful were :-

- * a defender having 4 trumps
- * the declarer "having" to trump repeated leads of a suit they were out of.

Incidentally -it may not be *you* that has the 4 trumps.The same defence will work just as well if it is partner who holds 4 trumps.

e.g (you) You lead the Ace Hrts against 4Sp. Perhaps the declarer drops the J Hrts.Now
4 it should cross your mind that if you only have 1trump , then perhaps partner
AKQ7 holds 4 trumps..... At any rate you lead another Hrt and hope to force the declarer
Q765 to trump.If you or partner manage to get the lead subsequently,Hrts should be
J765 led to force declarer; partner may be the one to end up with an extra trump trick.

