

## Homework answers 3NT or 5 of a minor

- 1) A case could be made for 3Sp { and that wouldnt be mad and might work} ,however, the problem is that 3Sp would be unconditionally forcing to game ie your side would not be allowed to pass until game had been bid. You are not all that strong and perhaps on this occasion discretion is called for.  
Pass is the recommended bid.
- 2) 3NT is the winning bid -and if the opponents lead Hearts ?  
well you might go down BUT you have to "have a go" with such a strong hand.
- 3) 3NT is possible but there may be problems ahead -diamonds for one thing { and getting over to partners clubs for another }.The best bid is 3H.  
This bid is forcing to game so partner will get the chance to i) support our Hearts  
ii) bid spades if they hold spades iii) bid NTs iv) bid 4C.  
It is after all a partnership game...
- 4)Ugggh Pass Ugggh. You do see why 3D is wrong and will get us too high I hope ?
- 5) 3NT pheew an easy one. Anyone who bids 3D go back two squares.
- 6) 2NT or 3NT NO OTHER CHOICE.
- 7)Pass -tempting to try 3NT but you dont have the points.  
**sorry - 2 x question 8's.**
- 8) 3C-----3Sp  
4Sp-----Pass  
8)old hat by now of course. Rule of 11 reveals the 10 will win at trick 1.Play the 10.
- 09)play the 8. More subtle than the previous question..  
Its not that the 8 will win { it wont } BUT it will lose to the player who can't attack spades again from their seat. It buys the declarer time to develop diamonds .  
Playing the Q at trick 1 puts all your eggs in 1 basket and is a poor choice.  
Playing the Ace isnt bad but could still lose out to some distributions.
- 10) the double was a lightner double showing a void. To beat the contract you need partner to be alerted that you can ruff a suit at trick 1. Hand b was the correct hand.
- 11) Well you may have had ideas of leading top of nothing when you led the 9 Hrts  
BUT from partner's point of view the 9 looked like the start of a doubleton.  
You should OF COURSE have led the 2 from 972 in partner's suit.
- 12)Easy peasy. Win the *Ace hearts* . Then Play Ace clubs { throwing a diamond} ,  
play the K clubs ( throwing a diamond ) play the Q clubs ( throwing a diamond }.  
{You can even try the J clubs and throw the last diamond if u like }.  
Could make 12 tricks.  
Better than losing the Ace spades and Ace + K + Q diamonds what ?
- 13) open 3NT . The gambling 3NT.