

## Homework -counting losers/playing trump contracts

You were asked to state :

- i) the number of losers
- ii) whether you intended to *ruff* , *finesse* or *discard*
- iii) whether you intended to draw trumps immediately
- iv) assuming you didn't intend to draw trumps -which suit you were going to play

1)

- i) 4 losers { 2 H + 2 C }
- ii) discard on the diamonds
- iii) draw trumps immediately
- iv) N/A

2)

- i) 4 losers { 2 H + 1 S + 1 D }
- ii) finesse diamonds
- iii) draw trumps immediately
- iv) N/A

3)

- i) 5 losers { 1 S + 2 H + 2 D }
- ii) ruff
- iii) Don't draw trumps { if you do there won't be enough trumps in the dummy for ruffing }
- iv) play Hrts ruffing (twice ) in dummy

4)

- i) 4 losers { 1 S + 1 H + 2 D }
- ii) ruff Hrts in dummy
- iii) Draw trumps
- iv) N/A

5)

- i) 4 losers { 2 S + 2 H }
- ii) discard on the diamonds
- iii) Don't draw trumps { if you do the opponents can take 4 tricks }
- iv) play diamonds throwing a Hrt

6)

- i) 4 losers { 2 S + 2 D }
- ii) discard on the clubs
- iii) draw trumps -there is no immediate danger even when we lose the lead in trumps
- iv) N/A

7)

- i) 4 losers { 1 S + 1 H + 2 D }
- ii) finesse diamonds

iii) Draw trumps -you will finesse in trumps of course

iv) N/A

8)

i) 4 losers { 1S + 2 H + 1C }

ii) ruff Hrts in the dummy

iii) Dont draw trumps { if you do there wont be enough trumps in the dummy for ruffing}

iv) play Hrts in order to create a void in dummy in preparation to ruffing a Hrt in dummy

9)

i) 3 losers { 1S + 2D }

ii) N/A ie with only 3 losers we mustnt take chances like taking finesses as our 3 losers may { if the finesse loses} turn into 4 losers !

iii) Draw trumps

iv) N/A

10)

i) 4 losers { 2S + 2 H }

ii) ruff Hrts in dummy

iii) draw trumps { even having drawn trumps there will be enough trumps in the dummy for ruffing}

iv) N/A

11)

i) 4 losers { 3S + 1 H }

ii) discard a Hrt on the diamond { and then later ruff a Hrt in dummy }

iii) draw trumps { even having drawn trumps there will be enough trumps in the dummy for ruffing}

iv) N/A

12)

i) 4 losers { 3S + 2 D }

ii) discard a Diamond on a Hrt { and then, much later ruff a diamond in dummy }

iii) Dont draw trumps { if you do , you are in danger of losing 3S+ 2 D }

iv) Play A Hrt and throw a diamond

For the next two questions you had to state

i) the number of losers

ii) whether you intended to finesse and ruff OR finesse and discard OR discard and ruff

iii) whether you intended to draw trumps immediately

iv) assuming you didnt intend to draw trumps -which suit you were going to play

13)

i) 5 losers { 2S + 2 H + 1C }

ii) discard and ruff

- iii) Dont draw trumps
- iv) The two operations may be done in either order;
  - ie play A + K clubs and ruff a club THEN Ace diamonds , K di's , Q Di's throwing a Hrt
  - or
  - Ace diamonds , K di's , Q Di's throwing a Hrt THEN play A + K clubs and ruff a club

14)

- i) 5 losers { 2S + 2 H + 1C }
- ii) finesse and ruff
- iii) Dont draw trumps
- iv) Finesse Q Hrts { which wins } ; play Ace Hrts; THEN ruff a Hrt in dummy

Hopefully I didnt get too many of those wrong .....

15)

Responder should have bid Stayman

16)

Opener 2C is fine by me { only 20 pts but obviously a fantastic hand }  
 Responder is a dolt however passing 3Sp.  
 2C is game forcing when opener introduces a suit as in 2C-----2D then 2S

15){again}

opener should have supported partners Hrts NB 1S-2H promises 5 Hrts

16){again}

opener 2Sp is wrong.  
 Yes there are 8 playing tricks BUT that isnt enough for an Acol Two.  
 {you need points too -actually *defensive tricks* if you want to know the jargon }  
 Opener should open 4Sp

17){finally}

An opening bid of 3NT shows a solid minor suit with 7 cards and few other high cards

e.g x  
 Qx  
 AKQJ10xxx  
 xxx

open 3NT. {{ thats a classic example but you dont really need the 10-you are saying to partner " i can take 7 tricks -can you provide two more ? "