

Homework answers -doubling 1NT

- 1) we certainly should want to bid and a bid of 2H { which is non forcing of course } describes our hand well ie less than 10 pts and a presentable long suit.
- 2) Now we should double 1NT. Our 10 pts and partners 12+ { they opened the bidding don't forget } should be enough to give the 1NT bidder a headache.
- 3) Now pass is reasonable { and we might beat 1NT anyway }; another option is to support partner and bid 2D. {{ Partner *probably* has a 5 card diamond suit so supporting with 3 cards in diamonds will be ok}} Either bid could work well-put me amongst the 2D bidders but you don't have to join me.
- 4) Now it is clear to bid 2Sp and support partner's opening bid.
- 5) Well ...hmmm...what's going on here?
The opponents have bid 1NT {15-17pts } and partner has bid anyway.
The chance of our side making game is remote so it is just a question of selecting a partscore to play in. Partner bid 2H so should have plenty of them { probably a six card Hrtsuit } -there is no reason to disturb that call.
We should pass partner's 2H bid.
- 6) Partner has doubled { showing at least 10 pts }; what now ?
We can pass and hope to beat the 1NT bidder or perhaps bid 2Sp.
I am for passing ; I must admit that there will be plenty of people who think that 2Sp is a "safer" option { "safer" in the sense that it won't go far wrong}.
Maybe.
- 7) B *not* A { do you know why ? }
- 8) D *not* C { do you know why ? }
- 9) A
- 10) C { hope you agree with this answer ? }
- 11) play the 8. NB It would be a waste to play the Ace as in effect you would enable the declarer { who must hold the Q } to , in time , make both the K and Q.
By withholding the Ace we can limit declarer to only 1 trick in this suit.
- 12) Play the J. It is likely { not certain} that partner holds the Q and so our J will win the trick if played at trick 1.
- 13) Now we should win with the Ace and think of switching to a new suit.
Partner has led top of nothing.
- 14)
 - i) at trick 1 try the effect of dropping a *smooth* Q Hrts.
{who knows , it may induce the leader to switch to a new suit if they think

you had a singleton Q H }

ii) On the diamond switch we should :-

Win and play K cl. Then Q cl overtaking with the Ace in dummy. Now play the J clubs and *throw* our last losing Hrt away. Now draw trumps.

15)

i) at trick 1 try the effect of dropping a *smooth* J Hrts.

{who knows , it may induce the leader to switch to a new suit if they think you had a singleton Q H }

ii) On the diamond switch we should :-

Win with the Ace D. Next play Q D and overtake the Q D with the K D.. Now play the J D and *throw* our last losing Hrt away. Now lead a Hrt and trump it in dummy.

F-i-n-a-l-l-y we set about drawing trumps. Leading the 10 sp from dummy for a running finesse looks a sensible idea.

NB we had to go through all of that preparation work before drawing trumps to avoid the possibility of losing 2 x Hrts and 1 x Trump {to the K} and 1 xC {to the Ace}-----
having chucked the loser before drawing trumps we can now lose a maximum of three tricks only { on a bad day } of the Ace D and K s and Ace C.