

| | | | |
|----------------------|------------------|------------------|--------------------|
| 7) (opponent) ----- | (partner) ----- | (opponent) ----- | (you) ----- |
| 1NT | pass | 2D* | pass |
| 2H | pass | 3NT | <u>Pass</u> |

We had intended to make a bid if 2D* had proved to be weak; by the opps bidding 3NT it is clear that they are strong and that we should keep quiet.

| | | | |
|----------------------|------------------|------------------|----------------------|
| 8) (opponent) ----- | (partner) ----- | (opponent) ----- | (you) ----- |
| 1NT | pass | 2D* | pass |
| 2H | pass | pass | <u>Double</u> |

The opps are weak and so we enter the fray -we double for takeout

| | | | |
|----------------------|------------------|------------------|-------------------|
| 9) (opponent) ----- | (partner) ----- | (opponent) ----- | (you) ----- |
| 1NT | pass | 2D* | pass |
| 2H | pass | pass | <u>2SP</u> |

The opps are weak and so now we bid. We overcall 2Sp.

| | | | |
|-----------|------------------|-----------|------------------|
| 10) (you) | (partner) | 11) (you) | (partner) |
| 1S----- | 2C | 1H----- | 1NT |
| 2D----- | <u>2H</u> | 2C ----- | <u>2D</u> |

We bid 4th suit forcing. ie 2H.
We are saying to partner, " we have enough points for game but I can't bid 3NT on my own , can you ? . I do have half a guard in the unbid suit HRts " .

We bid 2D because they are long and because we don't like either of partner's suits. Partner may not be expecting this response but they should work it out.

| | | | |
|----------------|---------|----------------|---------|
| 12) (declarer) | (dummy) | 13) (declarer) | (dummy) |
| AKQJ87 | 109432 | AKJ108 | 92 |
| 65 | AQ4 | 5 | AQ7 |
| 43 | AKQ | AKQJ | 7654 |
| AKJ | 32 | AKQ | 6543 |

(only 12 cards in dummy on some scripts ; no matter. You can still plan the play)

- 1) Win Ace Hrts
- 2) Play Ace sp
- 3) Play K sp
- 4) Play Ace Di
- 5) Play K di
- 6) Play Q Di *throwing a heart*
- 7) Ace Cl
- 8) K cl
- 9) play J cl and trump it in dummy
- 10) Claim the rest

- 1) play Ace Hrts
 - 2) Play 9 spades
if the 9 spades wins , and it had better if we are to make 7SP !
 - 3) Play 2 sp to the Jsp
 - 4) Play Ace sp.
 - 5) Play K sp
 - 6) Claim the rest
- {{NB the only difficulty on the hand was drawing trumps. With 7 trumps (as with 8) we always finesse for a missing Queen).