

## Homework -establishing long suits

The first questions examine *how* to set about establishing a suit in the dummy. You will no doubt consider which hand to win the lead in, and which trumps to play when you draw trumps. The contracts are all 4Sp and the lead is the Q clubs. You may assume favourable breaks will occur in the main. Of course many of the hands are "lay down" but that is no reason for you not to try to make as many extra tricks as you can. State which cards you will play from the declarer's hand and the dummy's hand in the first 6 tricks.

1) (declarer)	(dummy)	2) (declarer)	(dummy)
AKQ75	5432	KQJ1098	A76
65	AK8732	A73	98
654	3	54	AK8763
K43	A9	A4	K3

Trick 1)	Trick 1)	Trick 1)	Trick 1)
Trick 2)	Trick 2)	Trick 2)	Trick 2)
Trick 3)	Trick 3)	Trick 3)	Trick 3)
Trick 4)	Trick 4)	Trick 4)	Trick 4)
Trick 5)	Trick 5)	Trick 5)	Trick 5)
Trick 6)	Trick 6)	Trick 6)	Trick 6)

3) (declarer)	(dummy)	4) (declarer)	(dummy)
AKQ5	J432	KQJ109	A76
65	AK873	J53	98
865	32	54	AQ872
K432	A9	A72	983

Trick 1)	Trick 1)	Trick 1)	Trick 1)
Trick 2)	Trick 2)	Trick 2)	Trick 2)
Trick 3)	Trick 3)	Trick 3)	Trick 3)
Trick 4)	Trick 4)	Trick 4)	Trick 4)
Trick 5)	Trick 5)	Trick 5)	Trick 5)
Trick 6)	Trick 6)	Trick 6)	Trick 6)

The hands in 5) + 6) are the same. See if you can find two lines to make 13 tricks.

5) (declarer)	(dummy)	6 (declarer)	(dummy)
AKQ1098	J	AKQJ109	J
65	AK8732	65	AK8732
865	AK	865	AK
K3	A964	K3	A964

Trick 1)	Trick 1)	Trick 1)	Trick 1)
Trick 2)	Trick 2)	Trick 2)	Trick 2)
Trick 3)	Trick 3)	Trick 3)	Trick 3)
Trick 4)	Trick 4)	Trick 4)	Trick 4)
Trick 5)	Trick 5)	Trick 5)	Trick 5)
Trick 6)	Trick 6)	Trick 6)	Trick 6)

